

Specialty

Experiential graphic design, window display design, set design and landscape architecture.

Skills

- **Design & Artistic skills:** Graphic design, computer rendering, hand rendering, perspective drawings, photography, model making (computer & physical), and landscape design
- **Software Knowledge:** Adobe Creative Suite: Photoshop, Illustrator, InDesign, Dreamweaver, Premiere Pro, After Effects, AutoCAD, SketchUp Microsoft Office: Word, Excel, Power Point, and Windows Movie Maker
- **Languages:** Fluent in Vietnamese & English

Education

Arizona State University - Tempe, AZ:

Master of Visual Communication Design
Class of May 2017

Bachelor of Science in Landscape Architecture
Class of May 2011

Organizations & Volunteer Experience

SEGD Society of Experiential Graphic Design
Member since 2015

ACM SIGGRAPH Association of Computing Machinery
Member since 2016

IAAPA International Association of Amusement Parks and Attractions
Member since 2016

MODE Visual Communication Graduate Association
Member since 2014, Treasurer 2015

ASLA American Society of Landscape Architects
Member since 2009 – current, Secretary 2010 – 2011

Volunteer: Elementary school garden design and development - 2009

Work Experience

ASU Office of Knowledge Enterprise Development (OKED) April 2016 – Current
Graphic Designer - Patrick Cheung

ASU Decision Theater Network April 2016 – Current
Graphic Designer - Rahul Salla

ASU Office of University Architect (OUA)
Aug 2015 – April 2016
Environmental Graphic Designer
Student Worker - Daniel Horton

ASU Graphic Design History Class
Jan 2016 – Current
Teaching Assistant - Marsha Minniss

ASU Graduate and Professional Student Association (GPSA) Jul – Aug 2015
Graphic Designer - Pauline Venieris

Awards & Honors

- **GPA of 4.27** Spring 2015
Cumulative GPA 4.00
- **Nominated for Design Excellence**
Fall 2014 & Spring 2015 MVCD
- **Ken White Memorial Scholarship** - 2015
- **Earl & Ellen Davis Scholarship** - 2015
- **ASU Dean's List** - 2008
- **Nominated for Design Excellence**
Fall 2009 - Landscape Architecture
- **ASU Maroon and Gold Scholarship**
May 2007 – 2010
- **Bill Nelson Scholarship** May 2007

US Digital Designs Oct 2012 – Dec 2014
CAD Design Engineer - Dominic Magnoni

Creative Environments Feb 2012 – Mar 2012
CAD Designer/Drafter - Dan Waters

Studio Productions Mar 2011 – Feb 2012
Designer's Assistant - Dean Dwyer

ASU School of Engineering
Nov 2010 – Apr 2011
Model building - Rio Salado Project model

F.Y.E (For Your Entertainment) Jun 2009 – Jan 2011
Cashier & Customer Service - Joe Stark

Charles Anderson Landscape Architecture
Jun 2010 – Aug 2010
Internship - Charles Anderson